

Heroes(?)

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William Stayhal

Character Name	William Stayhal
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Class & Level	Background	Player name
Cleric 3 Life domain	Acolyte	Luka

Race	Alignment	Experience
Human		

Proficiency bonus	HP
Inspiration	
Dice	
3d8	30(33)

Armor Class	Initiative	Speed
17	2	

Type	Saving Throw	Value	Bonus	Proficiency	Features & Traits
STR		14	+2		Warcaster(feat) Shelter of the faithful
DEX		14	+2		
CON		16(19)	+3(+4)		
INT		14	+2	History, Investigation, Religion	

WIS	18	+4	Insight, Medicine
CHA	14	+2	
LCK	10	+0	

Weapons/Attacks			Spells		
Name	ATK bonus	Damage	Name	ATK bonus	Damage
Mace		+2d6+2 4	Guiding bolt	+4	4d6+1
Heavy X-bow		+2d10+2 4			

Inventory

Money 15 arrows, prayer book, Holy symbol, Explorers pack (backpack, a bedroll, a mess kit, a tinderbox, 10 torches, 10 days of rations, and a waterskin. The pack also has 50 feet of hempen rope strapped to the side of it.), Chainmail

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Other proficiencies and languages

Alferion Ros Mane Aeternum

Character Name	Alferion Ros Mane
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Class & Level	Background	Player name
Wizard 3: Bladesinger		Juraj

Race	Alignment	Experience
Human (Fallen angel of Death?)		

Proficiency bonus	HP
Inspiration	
Dice	
3d6	22

Armor Class	Initiative	Speed

Type	Saving Throw	Value	Bonus	Proficiency	Features & Traits
STR		9	-1		Bladesong
DEX		15	+2		
CON		12	+1		
INT	+6	18	+4	Arcana, History, Investigation	

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Other proficiencies and languages

Bezz

Character Name	Bezz
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Class & Level	Background	Player name
3 Artificer: Armorer	Guild Artisan	Tomislav

Race	Alignment	Experience
Goblin	Neutral Evil	

Proficiency bonus	HP	
Inspiration	0	
Dice		
3d8	31	31

Armor Class	Initiative	Speed
18	+3	30

Type	Saving Throw	Value	Bonus	Proficiency	Features & Traits
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STR		15	+2		Magical Thinkering Infuse Item Right tool for the job Arcane armor Armor model Darkvision 60ft Fury of the Small Nimble Escape
DEX		11	+3		
CON	*	18	+5		
INT	*	16	+3	History, Investigation	
WIS		13	+2	Insight	
CHA		10	+0	Persuasion	
LCK		10	+0		

Weapons/Attacks			Spells		
Name	ATK bonus	Damage	Name	ATK bonus	Damage
War Hammer		+2d8 + 2 3	Magic Missile	+3	1d4 + 1
Gun		+4d4 + 3 3	Thunder Wave	+3	2d8

Inventory

M 4 Bullets
o Plate armor
n Tinker's tools
e Letter of Introduction
y Traveler's Clothes

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Other proficiencies and languages

Languages: Common, Ghukliak

Hardkoo Alastor

Character Name	Hardkoo Alastor
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Class & Level	Background	Player name
Druid 3	Criminal	Josip Đakovac

Race	Alignment	Experience
Simic Hybrid	Chaotic Neutral	

Proficiency bonus	HP
Inspiration	
Dice	
3d8	27

Armor Class	Initiative	Speed
13	+2	30

Type	Saving Throw	Value	Bonus	Proficiency	Features & Traits
STR		12	+1		
DEX		14	+2		
CON		16	+3		
INT		10	+0		

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Other proficiencies and languages

Grin

Character Name	Grin
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Class & Level	Background	Player name
Shadow sorcerer 3	Criminal	Robert

Race	Alignment	Experience
Human		

Proficiency bonus	HP
Inspiration	
Dice	
3d6	27

Armor Class	Initiative	Speed
14 - 17 -	4	30

Type	Saving Throw	Value	Bonus	Proficiency	Features & Traits
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STR		8	-1		Underground contacts, Eyes of the dark, Strength of the Grave, Font of magic (quicken, subtle spell) 3 sorcery points, Warcaster feat, Cantrips: Mage hand, Green-flame blade, Booming blade, Prestidigitation 1st lvl: Mage armor, Feather fall, Shield 2nd lvl: Shadow blade, Darkness
DEX		18	+4	Acrobatics, Stealth, Thieves tools	
CON	+5	16	+3		
INT		8	-1		
WIS		11	0	Insight	
CHA	+3	13	+1	Deception, Intimidation	
LCK		18	+4	Gaming dice	

Weapons/Attacks			Spells		
Name	ATK bonus	Damage	Name	ATK bonus	Damage
Dagger		+2d4+4 6	Booming blade		1d8 thunder
			Green-flame blade		1 on target 5 ft fire
			Shadow blade		2d8+2 psychic

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Other proficiencies and languages

Galaxy

Character Name	Galaxy
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Class & Level	Background	Player name
Purple Witch 3	Entertainer	Petra

Race	Alignment	Experience
Changeling		

Proficiency bonus	HP
Inspiration	
Dice	

Armor Class	Initiative	Speed

Type	Saving Throw	Value	Bonus	Proficiency	Features & Traits
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Other proficiencies and languages

Light armor

Simple weapons, blowguns, shortswords, and whips

Alchemist supplies, poisoner's kit

Ord

Character Name	Ord
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Class & Level	Background	Player name
Barbarian	Athlete	

Race	Alignment	Experience
Goblin	Neutral Evil	

Proficiency bonus	HP
Inspiration	
Dice	
1d12	13

Armor Class	Initiative	Speed
	+3	30

Type	Saving Throw	Value	Bonus	Proficiency	Features & Traits
STR	X	12	+1	Athletics	Darkvision Fury of the Small Nimble Escape Unarmored Defense Rage
DEX		17	+3	Acrobatics	
CON	X	12	+1		
INT		9	-1		
WIS		10	0	Animal Handling, Survival	

CHA		9	-1	
LCK				

Weapons/Attacks		Spells			
Name	ATK bonus	Damage	Name	ATK bonus	Damage
Spear		+1d6+1 3Piercing			
Javelin		+1d6+1 3Piercing			

Inventory

- M** Trophy
- o** Traveler's clothes
- n** Leather ball
- e** An explorer's pack
- y** four javelins

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Other proficiencies and languages

Languages: Common and Goblin

Vehicles

Armor: Light armor, medium armor, shields

Weapons: Simple weapons, martial weapons

Family member depth

Dvandelion

Zoro

Character Name	Zoro
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Class & Level	Background	Player name
Barbarian 3	Gruul Anarch	Ana

Race	Alignment	Experience
Gnoll		

Proficiency bonus	HP
Inspiration	
Dice	
3d12	37

Armor Class	Initiative	Speed
15	+1	30

Type	Saving Throw	Value	Bonus	Proficiency	Features & Traits
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Inventory

M A Gruul insignia, a hunting trap, an herbalism kit, the skull of a boar, a beast-hide cloak, a set of
o traveler's clothes, and a pouch containing 10gp
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Other proficiencies and languages

Herbalism kit

Sigismund Melkior von Pestschöpfer II

Character Name	Sigismund Melkior von Pestschöpfer II
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Class & Level	Background	Player name
Apothecary	Simic Scientist	Klara

Race	Alignment	Experience
Half elf	Chaotic neutral	

Proficiency bonus	HP
Inspiration	
Dice	
3d8	22

Armor Class	Initiative	Speed
13	1	30

Type	Saving Throw	Value	Bonus	Proficiency	Features & Traits
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STR		8	-1		Darkvision 60 ft Fey Ancestry Researcher Spark of life Corpsewrought Creature Esoteric theory: - anatomical precision - cosmetic surgery
DEX		12	+1	Stealth +3	
CON		11	0		
INT	+5	16	+3	Arcana , Investigation , Nature +5	
WIS	+5	16	+3	Medicine , Perception +5	
CHA		12	+1		
LCK		14	+2		

Weapons/Attacks			Spells		
Name	ATK bonus	Damage	Name	ATK bonus	Damage
Light crossbow		+1d8+15			
Mace		+1d6+35			

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Other proficiencies and languages

Aemilia (Amalia) Interpres

Character Name	Aemilia (Amalia) Interpres
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Class & Level	Background	Player name
Wizard / Investigator 2	Anthopologist	Anja Novak

Race	Alignment	Experience
Human	Chaotic Good (12)	

Proficiency bonus	HP
Inspiration	
Dice	
2d8	

Armor Class	Initiative	Speed
14	3	30

#Slots	SP Max	Soul Points
3	15	15

Type	Saving Throw	Value	Bonus	Proficiency	Features & Traits
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Inventory

M A leather-bound diary, a bottle of ink, an ink pen, a set of traveler's clothes, one trinket of special significance-ceramic piece, scholars pack

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Other proficiencies and languages

Latin, Hebrew, Arameic, Sanskrit

Meri Posavec

Character Name	Meri Posavec
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Class & Level	Background	Player name
Sun Soul Monk/Domain of Harvest Cleric 3	Wicker weaver	Stjepan Sitaš

Race	Alignment	Experience
Azureborn		

Proficiency bonus	HP
Inspiration	
Dice	
3d8	25

Armor Class	Initiative	Speed
15	2	30

Type	Saving Throw	Value	Bonus	Proficiency	Features & Traits
STR		13	1	Athletics +3	Azure Legacy Darkvision 60 ft Glimpse Fate. Winds of Magic
DEX		15	2		
CON		17	3		
INT		9+2 ?	-1	Nature +2?	

WIS	5	17	3	Insight +5, medicine +5
CHA	4	14	2	
LCK		10	0	

Weapons/Attacks			Spells		
Name	ATK bonus	Damage	Name	ATK bonus	Damage
Sickle					
Scythe					

Inventory

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Other proficiencies and languages