Grin

Character Name	Grin

Class & Level	Background	Player name
Shadow sorcerer 3	Criminal	Robert

Race	Alignment	Experience
Human		

Proficiency bonus		HP
Inspiration		
Dice		
3d6	27	

Armor Class	Initiative	Speed
14 - 17 -	4	30

Type	Saving Throw	Value	Bonus	Proficiency	Features & Traits

STR		8	-1		Underground contacts, Eyes of the dark, Strength of the Grave, Font of magic (quicken, subtle spell) 3 sorcery points, Warcaster feat, Cantrips: Mage hand, Green-flame blade, Booming blade, Prestidigitation 1st lvl: Mage armor, Feather fall, Shield 2nd lvl: Shadow balde, Darkness
DEX		18	+4	Acrobatics, Stealth, Thieves tools	
CON	+5	16	+3		
INT		8	-1		
WIS		11	0	Insight	
CHA	+3	13	+1	Deception, Intimidation	
LCK		18	+4	Gaming dice	

Weapons/Attacks			Spells		
Name	**ATK bonus**	**Damage**	**Name**	**ATK bonus**	**Damage**
Dagger		+2d4+4 6	Booming blade		1d8 thunder
			Green-flame blade		1 on target 5 ft fire
			Shadow blade		2d8+2 psychic

Inventory

Money	
Copper	
Silver	
Gold	
Platinum	

Other proficiencies and languages

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