

# Grin

|                |      |
|----------------|------|
| Character Name | Grin |
|----------------|------|

| Class & Level     | Background | Player name |
|-------------------|------------|-------------|
| Shadow sorcerer 3 | Criminal   | Robert      |

| Race  | Alignment | Experience |
|-------|-----------|------------|
| Human |           |            |

| Proficiency bonus |    | HP |
|-------------------|----|----|
| Inspiration       |    |    |
| Dice              |    |    |
| 3d6               | 27 |    |

| Armor Class | Initiative | Speed |
|-------------|------------|-------|
| 14 - 17 -   | 4          | 30    |

| Type | Saving Throw | Value | Bonus | Proficiency | Features & Traits |
|------|--------------|-------|-------|-------------|-------------------|
|------|--------------|-------|-------|-------------|-------------------|

|     |    |    |    |                                    |   |
|-----|----|----|----|------------------------------------|---|
| STR |    | 8  | -1 |                                    | Underground contacts,<br>Eyes of the dark, Strength of the Grave, Font of magic (quicken, subtle spell) 3 sorcery points, Warcaster feat, Cantrips: Mage hand, Green-flame blade, Booming blade, Prestidigitation<br>1st lvl: Mage armor, Feather fall, Shield<br>2nd lvl: Shadow balde, Darkness |
| DEX |    | 18 | +4 | Acrobatics, Stealth, Thieves tools |   |
| CON | +5 | 16 | +3 |                                    |   |
| INT |    | 8  | -1 |                                    |   |
| WIS |    | 11 | 0  | Insight                            |   |
| CHA | +3 | 13 | +1 | Deception, Intimidation            |   |
| LCK |    | 18 | +4 | Gaming dice                        |   |

[illegible]

Inventory

Money

Copper

Silver

Gold

Platinum

Other proficiencies and languages

Revision #2

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