

William Stayhal

Character Name	William Stayhal
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Class & Level	Background	Player name
Cleric 3 Life domain	Acolyte	Luka

Race	Alignment	Experience
Human		

Proficiency bonus		HP
Inspiration		
Dice		
3d8	30(33)	

Armor Class	Initiative	Speed
17	2	

Type	Saving Throw	Value	Bonus	Proficiency	Features & Traits
STR		14	+2		Warcaster(feat) Shelter of the faithful
DEX		14	+2		

CON		16(19)	+3(+4)	
INT		14	+2	History, Investigation, Religion
WIS		18	+4	Insight, Medicine
CHA		14	+2	
LCK		10	+0	

Weapons/Attacks			Spells		
Name	ATK bonus	Damage	Name	ATK bonus	Damage
Mace		+2d6+24	Guiding bolt	+4	4d6+1
Heavy X-bow		+2d10+24			

Inventory

Money	15 arrows, prayer book, Holy symbol, Explorers pack (backpack, a bedroll, a mess kit, a tinderbox, 10 torches, 10 days of rations, and a waterskin. The pack also has 50 feet of hempen rope strapped to the side of it.), Chainmail
Copper	
Silver	
Gold	
Platinum	

Other proficiencies and languages

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