

# Cleric spell list

## Cantrips

Guidance

Light

Mending

Resistance

Sacred Flame

Spare the Dying

Thaumaturgy

## 1st level

Bane

Bless

Command

Create or Destroy Water

Cure Wounds

Detect Evil and Good

Detect Magic

Detect Poison and Disease

[Elevated Sight](#)

Guiding Bolt

Healing Word

Inflict Wounds

Protection from

Evil and Good

Purify Food and Drink

Sanctuary

Shield of Faith

## **2nd level**

Aid

Augury

Blindness/Deafness

Calm Emotions

Continual Flame

Enhance Ability

Find Traps

Gentle Repose

Hold Person

Lesser Restoration

Locate Object

Prayer of Healing

Protection from Poison

Silence

Spiritual Weapon

Warding Bond

Zone of Truth

## **3rd level**

Animate Dead

Beacon of Hope

Bestow Curse

Clairvoyance

Create Food and Water

Daylight

Dispel Magic

Feign Death

Glyph of Warding

Magic Circle

Mass Healing Word  
Meld into Stone  
Protection from Energy  
Remove Curse  
Revivify  
Sending  
Speak with Dead  
Spirit Guardians  
Tongues  
Water Walk

#### **4th level**

Banishment  
Control Water  
Death Ward  
Divination  
Freedom of Movement  
Guardian of Faith  
Locate Creature  
Stone Shape

#### **5th level**

Commune  
Contagion  
Dispel Evil and Good  
Flame Strike  
Geas  
Greater Restoration  
Hallow  
Insect Plague  
Legend Lore  
Mass Cure Wounds  
Planar Binding

Raise Dead

Scrying

### **6th level**

Blade Barrier

Create Undead

Find the Path

Forbiddance

Harm

Heal

Heroes' Feast

Planar Ally

True Seeing

Word of Recall

### **7th level**

Conjure Celestial

Divine Word

Etherealness

Fire Storm

Plane Shift

Regenerate

Resurrection

Symbol

### **8th level**

Antimagic Field

Control Weather

Earthquake

Holy Aura

### **9th level**

Astral Projection

Gate

Mass Heal

True Resurrection

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Revision #3

Created 22 November 2021 18:31:45 by Andrej

Updated 5 November 2025 04:57:35