

Druid spell list

Cantrips

Druidcraft

Guidance

[Gust Barrier](#)

Mending

Poison Spray

Produce Flame

Resistance

Shillelagh

Thorn Whip

1st level

Animal Friendship

Charm Person

Create or Destroy Water

Cure Wounds

Detect Magic

Detect Poison and Disease

[Elevated Sight](#)

Entangle

Faerie Fire

Fog Cloud

Goodberry

Healing Word

Jump

Longstrider
Purify Food and Drink
Speak with Animals
Thunderwave

2nd level

Animal Messenger
Barkskin
Beast Sense
Darkvision
Enhance Ability
Find Traps
Flame Blade
Flaming Sphere
Gust of Wind
Heat Metal
Hold Person
Lesser Restoration
Locate Animals or Plants
Locate Object
Moonbeam
Pass without Trace
Protection from Poison
Spike Growth

3rd level

Call Lightning
Conjure Animals
Daylight
Dispel Magic
[Feathered Reach](#)
Feign Death
[Globe of Twilight](#)

Meld into Stone
Plant Growth
Protection from Energy
Sleet Storm
Speak with Plants
Water Breathing
Water Walk
Wind Wall

4th level

Blight
Confusion
Conjure Minor Elementals
Conjure Woodland Beings
Control Water
Dominate Beast
Freedom of Movement
Giant Insect
Grasping Vine
Hallucinatory Terrain
Ice Storm
Locate Creature
Polymorph
Stone Shape
Stoneskin
Wall of Fire

5th level

Antilife Shell
Awaken
Commune with Nature
Conjure Elemental
Contagion

Geas
Greater Restoration
Insect Plague
Mass Cure Wounds
Planar Binding
Reincarnate
Scrying
Tree Stride
Wall of Stone

6th level

Conjure Fey
Find the Path
Heal
Heroes' Feast
Move Earth
Sunbeam
Transport via Plants
Wall of Thorns
Wind Walk

7th level

Fire Storm
Mirage Arcane
Plane Shift
Regenerate
Reverse Gravity

8th level

Animal Shapes
Antipathy/Sympathy
Control Weather
Earthquake

Feeblemind

Sunburst

Tsunami

9th level

Foresight

Shapechange

Storm o f Vengeance

True Resurrection

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