

# Martyr overview

## HIT POINTS

Hit Dice: 1d12 per martyr level

Hit Points at 1st Level: 12 + your Constitution modifier

Hit Points at Higher Levels: 1d12 (or 7) + your Constitution modifier per martyr level after 1st

## PROFICIENCIES

Armor: Light armor, medium armor, shields

Weapons: Simple and martial weapons

Tools: None

Saving Throws: Strength, Wisdom

Skills: Choose two from Athletics, History, Insight, Intimidation, Medicine, Persuasion, and Religion

## EQUIPMENT

You start with the following equipment, in addition to the equipment granted by your background:

- (a) a martial weapon and a shield or (b) two martial weapons
- (a) scale mail or (b) chain mail (if proficient)
- (a) a light crossbow and 20 bolts, or (b) any simple weapon
- (a) a priest’s pack or (b) an explorer’s pack
- A holy symbol

| The Martyr |                   |   |                 |            |
|------------|-------------------|---|-----------------|------------|
| Level      | Proficiency bonus | Features  | Max spell Level | Spell uses |
| 1          | +2                | <a href="#">Mortal burden</a> ,<br><a href="#">Ordained Death</a> | -               | -          |

|    |    |  |     |    |
|----|----|--|-----|----|
| 2  | +2 | Spellcasting,<br>Sainted Reprisal,<br>Mark of the Herald | 1st | 2  |
| 3  | +2 | Divine Healing,<br>Torment                               | 1st | 3  |
| 4  | +2 | Ability Score<br>Improvement                             | 1st | 3  |
| 5  | +3 | Extra Attack   | 2nd | 6  |
| 6  | +3 | Mortal Burden<br>feature                                 | 2nd | 6  |
| 7  | +3 | Respite  | 2nd | 7  |
| 8  | +3 | Ability Score<br>Improvement                             | 2nd | 7  |
| 9  | +4 |  | 3rd | 9  |
| 10 | +4 | Undying Conviction                                       | 3rd | 9  |
| 11 | +4 | Torment<br>improvement                                   | 3rd | 10 |
| 12 | +4 | Ability Score<br>Improvement                             | 3rd | 10 |
| 13 | +5 |  | 4th | 11 |
| 14 | +5 | Mortal Burden<br>feature                                 | 4th | 11 |
| 15 | +5 | March Unto Destiny                                       | 4th | 12 |
| 16 | +5 | Ability Score<br>Improvement                             | 4th | 12 |
| 17 | +6 |  | 5th | 14 |

|    |    |                              |     |    |
|----|----|------------------------------|-----|----|
| 18 | +6 | Mortal Burden<br>feature     | 5th | 14 |
| 19 | +6 | Ability Score<br>Improvement | 5th | 15 |
| 20 | +6 | Final Martyrdom              | 5th | 15 |

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