Martyr spell list

Martyrs can choose from the following spells each time they prepare spells following a long rest.

1st Level

Bless SRD

Blood Print

Boomering

Burnt Offering

Command SRD

Cure Wounds SRD

Detect Evil and Good SRD

Detect Magic SRD

Detect Poison and Disease SRD

Guiding Bolt SRD

Heroism SRD

Indemnify

Inflict Wounds SRD

Instant Replay

Protection from Evil and Good SRD

Purify Food and Drink SRD

Sanctuary SRD

Shield of Faith SRD

Transient Bulwark

2nd Level

Aid SRD

Augury SRD

Curse Ward

Gentle Repose SRD

Halo of Flame

Hold Person SRD

Lesser Restoration SRD

Locate Object SRD

Magic Weapon SRD

Protection from Ballistics

Protection from Poison SRD

Stone Bones

Warding Bond SRD

Zone of Truth SRD

3rd Level

Create Food and Water SRD

Daylight SRD

Dispel Magic SRD

Magic Circle SRD

Pillar of Salt

Polybrachia

Protection from Energy SRD

Remove Curse SRD

Revivify SRD

Snakestaff

Speak with Dead SRD

Tongues SRD

4th Level

Banishment SRD

Death Ward SRD

Divination SRD

Locate Creature SRD

Stoneskin SRD

5th Level

Commune SRD

Dispel Evil and Good SRD

Flame Strike SRD

Geas SRD

Greater Restoration SRD

Hallow SRD

Insect Plague SRD

Mass Cure Wounds SRD

Raise Dead SRD

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