

# Warmage cantrips

## WARMAGE SPELLS

Unlike other spellcasters, warmages only learn cantrips, which they pick from the following list when they gain certain levels in their class. If a cantrip appears on the wizard spell list which is not represented here, the GM can allow this cantrip to be a warmage spell as well.

### Cantrips (0 Level)

[Arc Blade](#)

[Acid Splash](#) SRD

[Blade Ward](#)

[Booming Blade](#)

[Burning Blade](#)

[Card Trick](#)

[Caustic Blade](#)

[Cheat](#)

[Chill Touch](#) SRD

[Control Flames](#)

[Create Bonfire](#)

[Cryptogram](#)

[Dancing Lights](#)

[Encode Thoughts](#)

[Finger Guns](#)

[Fire Bolt](#) SRD

[Force Buckler](#)

[Force Dart](#)

[Force Weapon](#)

[Friends](#)

Frigid Blade  
Frostbite  
Green-Flame Blade  
Gust  
Gust Barrier  
Infestation  
Light SRD  
Lightning Lure  
Lightning Surge  
Mage Hand SRD  
Magic Daggers  
Mending SRD  
Message  
Mind Sliver  
Minor Illusion SRD  
Mold Earth  
Moment to Think  
Prestidigitation SRD  
Phantom Grapnel  
Poison Spray SRD  
Produce Flame SRD  
Ray of Frost  
Quickstep  
Sapping Sting  
Shape Water  
Shocking Grasp SRD  
Sonic Pulse  
Springheel  
Sword Burst  
Thunderclap  
Thunderous Distortion  
Toll the Dead  
True Strike SRD

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