

# Witch overview

1d8 per witch level

Light armor

Simple weapons, blowguns, shortswords, and whips

Alchemist supplies, poisoner’s kit

Charisma, Wisdom

Choose two from Arcana, Deception, Insight, Intimidation, Persuasion, Nature, and Religion

You start with the following equipment, in addition to the equipment granted by your background:

- (a) a whip and blowgun, (b) a light crossbow and 20 bolts or, (c) any simple weapon
- (a) a component pouch or (b) an arcane focus
- (a) a scholar’s pack or (b) a dungeoneer’s pack
- Leather armor, any simple weapon, and a dagger

the witch										
level	prof.	feature s	hexes known	cantrip s known	spells known					
						1st	2nd	3rd	4th	5t
1	2	Hexes, Spellca sting, Witch’ s Curse	2	4	2	2				

2	2	Cackle, Familia r	3	4	3	3				
3	2	Witch's Craft	3	4	4	4	2			
4	2	Ability Score Improv ement	3	5	5	4	3			
5	3	Insidio us Spell	4	5	6	4	3	2		
6	3	Craft feature	4	5	7	4	3	3		
7	3	Improv ed Familia r	4	5	8	4	3	3	1	
8	3	Ability Score Improv ement	4	5	9	4	3	3	2	
9	4	Dying Curse	5	5	10	4	3	3	3	1
10	4	Craft feature	5	6	11	4	3	3	3	2
11	4	Grand Hex	5	6	12	4	3	3	3	2
12	4	Ability Score Improv ement	5	6	12	4	3	3	3	2

13	5	Grand Hex	6	6	13	4	3	3	3	2
14	5	Craft feature	6	6	13	4	3	3	3	2
15	5	Grand Hex	6	6	14	4	3	3	3	2
16	5	Ability Score Improvement	6	6	14	4	3	3	3	2
17	6	-	7	6	15	4	3	3	3	2
18	6	Grand Hex	7	6	15	4	3	3	3	3
19	6	Ability Score Improvement	7	6	15	4	3	3	3	3
20	6	Hexmaster	7	6	15	4	3	3	3	3

Creating a witch necessarily involves a powerful, malicious curse in your backstory. Who cast it? Did you take a curse upon yourself for power? Was your entire lineage cursed generations ago, leading to a bloodline of witches, or did another spellcaster use sinister, forbidden magic to curse you for life? Decide on the nature of your witch's curse and think about how you relate to it. Do you feel like the curse was secretly a blessing, or does the desire for vengeance burn in your heart? What negative effects does the curse leverage on your personality and mind? Are you haunted by spirits, or is your mind plagued by destructive thoughts? How do you feel manipulating the power of this curse outwards into hexes and spells? Work with your GM to determine how witches are perceived in the world. Are they feared, burned, and persecuted? Are you an openly-known witch? Do the other characters in your party know of your witchhood? Some witches keep the source of their magic a secret, or claim to be wizards or sorcerers to conceal the true darkness of their magic.

Quick Build

To build a witch quickly, make Charisma your highest ability score, followed by Constitution. Then, choose the chill touch and minor illusion cantrips, and the spells hideous laughter and thunderwave. Lastly, choose the Hideous witch's curse, and the hexes Evil Eye and Misfortune.

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