

Fighter Bogatyr

WHEN ORDINARY

men and women rise above their station to take matters into their own hands, the greatest of poems are composed. The Bogatyri are mighty and dauntless warriors who emerge from the ranks of the common folk in times of great need, to shield their societies from otherworldly menaces and disperse the encroaching darkness that threatens to engulf them. A true folk hero, the Bogatyr courageously pits their wit and brawn against the most formidable of foes, not for the promise of wealth or glory, but merely to answer the call of necessity.

Protector of the People

3rd-level Bogatyr feature

When you choose this archetype at 3rd level, you become fearless in the face of peril and inspire others to follow your example.

Whenever you use your Second Wind feature, you and a number of allies (according to the spell's level) within 30 feet of you also gain the effects of heroism for the next minute. You use

your Strength modifier as the spellcasting ability modifier for this spell, and its spell level is always equal to your proficiency bonus.

At 18th level, the effects of this feature provide twice the amount of hit points to each creature they affect.

Working Class Hero

3rd-level Bogatyr feature

At 3rd level, you gain proficiency with one type of artisan's tools of your choice. If you choose a type of artisan's tools with which you already have proficiency, you gain expertise with those tools, which means your proficiency bonus is doubled for any ability check you make with them.

Slayer of Horrors

7th-level Bogatyr feature

Starting at 7th level, you grow adept in vanquishing the enemies of mortalkind. The first successful attack you make through the additional action granted by your Action Surge feature against a creature that is not humanoid or beast, is automatically treated as a critical hit.

Veteran's Wit

10th-level Bogatyr feature

At 10th level, your experience in lethal combat allows you to assess every situation with wisdom. While you have disadvantage on attack rolls against every creature within your reach, you can take the Dodge action as a bonus action. In addition, when an enemy within your reach misses you with an attack while you are under the effects of the Dodge action, you can use your reaction to make an opportunity attack against them.

Unwavering Stand

15th-level Bogatyr feature

Starting at 15th level, you have become a true testament to mortal resilience, as you stubbornly refuse to fall to the ground in spite of the wounds sustained. When you are reduced to 0 hit points due to taking damage but not killed outright, you can spend one or more of your available Hit Dice and roll them without spending an action. You may choose to spend additional Hit Dice after the roll, adding their results to the total. If the total is equal to or higher than the amount of damage you took in this single instance, you remain on 1 hit point instead.

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