

Springheel

Transmutation cantrip

Casting Time: 1 bonus action

Range: Self

Components: V

Duration: 1 round

You flood magic into your legs, allowing you to bound high into the air from a standstill. When you cast this spell, your jump distance increases 10 feet until the beginning of your next turn, and you can make a running high jump or a running long jump without a running start.

Revision #1

Created 26 January 2023 01:19:11 by Andrej

Updated 26 January 2023 01:19:57 by Andrej